## Total Pages: 3

# BT-3/D-23

# 44152

### OBJECT ORIENTED PROGRAMMING

# Paper-PC-CS-203A

[Time : Three Hours] [Maximum Marks : 75]

**Note :** Attempt *Five* questions in all, selecting *one* question from each Unit I to Unit IV. All questions carry equal marks.

### UNIT-I

- What do you mean by Namespace? Explain containers, iterators and algorithms as important part of C++ standard library.
   Discuss the uses of C++ in GUI based applications.
- **2.** a) What are abstract classes? Discuss the use of public, private and protected access specifiers and their visibilities in the class.
  - Reusability of classes in one of the major properties of OOP. How is it implemented in C++?
     8+7=15

#### UNIT-II

- **3.** a) Write a C++ program to calculate sum of distance and display the result using friend function.
  - b) How is constructor different from the member function? Discuss default constructor and parametrized constructor with the help of an example in C++.

    8+7=15

- **4.** a) Discuss the role of access specifiers in inheritance and show their visibility when they are inherited as public, private and protected.
  - b) What is the need of inheritance? Discuss Multiple inheritance in context of Object Oriented Programming. How do you override base class members in derived class? **8+7=15**

### UNIT-III

- **5.** a) State any four points of differentiation between compile time polymorphism and runtime polymorphism.
  - b) Differentiate between static and dynamic binding?
  - c) State rules for virtual function. Explain the reason for making a class virtual with the help of example. 5+5+5=15
- **6.** (a) What is the need of overloading operators and functions? Discuss rules for operator overloading.
  - (b) Write a C++ program to demonstrate the overloading of a unary operator. **8+7=15**

### **UNIT-IV**

- 7. What is a stream? Draw a neat and clean sketch to show the different streams available in C++. Give syntax of and explain various functions related to ifstream and ofstream classes: seekp(), getline(), hide(), tail(). 15
- **8.** (a) When do we need multiple catch blocks for a single try block? Give an example. Also write down the scenario where we require user defined exceptions?

(b) Write a C++ program using function template to find the product of two integer or floating point type of data.

8+7=15

